

Name: \_\_\_\_\_

Hour: \_\_\_\_\_

## Sketch List for Art II

### 3<sup>rd</sup> Quarter:

\_\_\_\_\_ your choice

\_\_\_\_\_ cartoon

\_\_\_\_\_ object made of Metal

\_\_\_\_\_ skulls

\_\_\_\_\_ piece of fruit or veggie

\_\_\_\_\_ bike

\_\_\_\_\_ Your name in A DESIGN

\_\_\_\_\_ mansion/house

\_\_\_\_\_ self portrait

\_\_\_\_\_ Purse, backpack, or suitcase

\_\_\_\_\_ YOUR CHOICE (extra 20 pts.)

### 4<sup>th</sup> Quarter:

\_\_\_\_\_ camera

\_\_\_\_\_ plastic object

\_\_\_\_\_ still life of kitchen utensils

\_\_\_\_\_ draw something that represents you

\_\_\_\_\_ object made of wood

\_\_\_\_\_ plant/flower

\_\_\_\_\_ Portrait of friend or famous person

\_\_\_\_\_ still-life of toys

\_\_\_\_\_ dragon/fantasy creature

\_\_\_\_\_ tree

\_\_\_\_\_ YOUR CHOICE (extra 20pts)

### Sketch Expectations:

A weekly sketch is due every \_\_\_\_\_, at the beginning of the hour. Spend around one hour on each sketch and always do your personal best. Each sketch is worth 50 points.

Look at what you are drawing. Remember, your goal is to draw what you see, not what you think you see. Use simple to complex and contour drawing techniques. Neatly draw large and add details to make your drawing appear more realistic!

Also, apply all the knowledge learned in the art classroom. Art II students should shade each sketch 4<sup>th</sup> quarter. You can shade by using hatching, cross-hatching, stippling, and/or tonal blending. Coloring is optional.

Don't forget to bookmark your sketch when you turn it in!

### Grades for Sketches:

50= Outstanding    40 = Sufficient    30= Partial Success

20= Little Success    0 = No Success